

Enhanced AASPI Algorithms: October 2021

| Application Name | Application Description | Location | Software Documentation |
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| instantaneous_attributes | Broke out routines agc and avt into separate programs because most users will not think of them as being "instantaneous" | under aaspi_util > Single trace attributes | http://mcee.ou.edu/aaspi/documentation/Single_Trace_Calculations-instantaneous_attributes.pdf |
| spec_cmp, spec_cwt | Improved dip correction computation. Also allow optional output of dip correction volume for QC. | under aaspi_util > Spectra attributes | http://mcee.ou.edu/aaspi/documentation/Spectral_Attributes-spec_cmp.pdf |
| corender | Reworked defaults for HSL and RGB images. Added an explicit CMY blending option. By default, the coherence family of attributes will have their axes flipped (low values plotted against either RGB or CMY) | under aaspi_util > Display tools | http://mcee.ou.edu/aaspi/documentation/Display_Tools-aaspi_corender.pdf |
| rgb_cmy_plot | Modified orientation of colors to be consistent with RGB and CMY displays in commercial software and in program corender | under aaspi_util > Display tools | http://mcee.ou.edu/aaspi/documentation/Display_Tools-rgb_cmy_plot.pdf |
| sof3d | Set frequency filter defaults to be 0 to Nyquist to avoid filtering signal for depth-migrated data that might be particularly broad band | under aaspi_util > Geometric attributes | http://mcee.ou.edu/aaspi/documentation/Geometric_Attributes-sof3d.pdf |
| fault_enhancement | Fixed a memory leak! If fault probability falls below a user-defined threshold, the fault dip azimuth and fault dip magnitude are set to have znull values | under aaspi_util > Image processing | http://mcee.ou.edu/aaspi/documentation/Image_Processing-fault_enhancement.pdf |

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| skeletonize3d | Now output skeletonized fault dip azimuth and fault dip magnitude corresponding to non-zero values of fault probability and set to have zero values elsewhere. Addressed the correlation and machine learning challenges associated with dip azimuth and dip magnitude measures, where the dip azimuth jumps 360° at ±180° and for slight changes of vertical faults of ±1° to either side by 180°. The algorithm now optionally outputs four additional volumes: the north and east components of fault strike and the horizontal and vertical components of fault dip. | under aaspi_util > Image processing | http://mcee.ou.edu/aaspi/documentation/Image_Processing-skeletonize3d.pdf |
| aaspi_plot | Reworked display options and defaults to be consistent with program corender and with the interactive parameters on the image after display | under aaspi_util > QC Plotting | http://mcee.ou.edu/aaspi/documentation/Display_Tools-aaspi_plot.pdf |
| CNN_fault_prediction | Reduced core memory requirements to be two overlapping rows of 128×128×128 blocks or $nt \times 128 \times 256$ voxels where nt is the number of time or depth samples. Previous version required entire amplitude and label data volumes to remain in memory. | under aaspi_util > Machine learning toolbox > CNN Fault | http://mcee.ou.edu/aaspi/documentation/Machine_Learning_Toolbox-cnn_fault.pdf |
| filter_single_attribute | Provided the option to <i>subtract</i> the filtered version from the original data. In this manner, we can apply a median filter along structure, enhance stratigraphic anomalies parallel to structure (e.g. condensed sections or just low amplitude shale-on-shale reflections), and subtract them from the original coherence volume, leaving steeply dipping fault anomalies. | under aaspi_util > Image Processing | http://mcee.ou.edu/aaspi/documentation/Image_Processing-filter_single_attribute.pdf |
| iterative_fault_enhancement | Modified the workflow to apply filter_single_attribute to reduce anomalies subparallel to structure prior to iterative fault enhancement | under aaspi_util > AASPI Workflows | http://mcee.ou.edu/aaspi/documentation/Workflows-iterative_fault_enhancement_workflow.pdf |

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| display_headers | Reworked to allow user to output slices through the chosen header values that can be plotted for effective quality control | under aaspi_util > Other utilities | http://mcee.ou.edu/aaspi/documentation/Other_Uilities-display_aaspi_headers.pdf |
| similarity3d | Added an optional Laplacian of the input seismic amplitude volume, including multispectral computation. Although amplitude curvature provides more robust, long wavelength results, this short wavelength multispectral capability is considerably faster | under aaspi_util > Geometric attributes | http://mcee.ou.edu/aaspi/documentation/Geometric_Attributes-similarity3d.pdf |
| kmeans3d | Previous algorithm normalized attributes used the Mahalanobis distance. Using the machine learning toolkit, the new algorithm normalizes in two steps: first by allowing z-score or logarithmic scaling, then second by computing the first several (orthogonal) principal components and clustering in that domain. Finally, the clusters are plotted against a 2D color bar defined by the first two eigenvectors. This algorithm provides more stable results when using large numbers of correlated attributes. | under aaspi_util > Machine learning toolbox | http://mcee.ou.edu/aaspi/documentation/Volumetric_Classification-kmeans3d.pdf |
| machine learning toolbox | Reorganization of the GUI with algorithms now being broken into shallow learning and deep learning categories, with the shallow learning further subdivided into supervised and unsupervised subcategories | under aaspi_util > Machine learning toolbox | |
| machine learning toolbox | Now provide a way to eliminate spikes in the histogram prior to normalization, training, and classification. Although some spikes occur next to mute zones and dead traces, most occur when the data are somehow clipped, such as forcing the porosity from 3rd party software to range between 0 and 100%. | under aaspi_util > Machine learning toolbox | |
| glcm3d | Now allow window-based computation to reduce computation effort. Horizon limited computations will come later | under aaspi_util > Geometric attributes | http://mcee.ou.edu/aaspi/documentation/Geometric_Attributes-glcm3d.pdf |

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| som3d | Now output an additional file showing the probability that each voxel belongs to a given class | under aaspi_util > Volumetric classification | http://mcee.ou.edu/aaspi/documentation/Volumetric_Classification-som3d.pdf |
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