



Seismic Attributes - from Interactive Interpretation to Machine Learning

Kurt J. Marfurt (The University of Oklahoma)

Attribute selection for seismic facies classification

Objectives in attribute selection

- Selecting attributes that are correlated to the facies of interest
- Rejecting attributes that are meaningless for the problem at hand
- Minimizing the use of redundant (or mathematically correlated) attributes

Machine-Driven Interpretation

Which attribute should I use?

Stochastic Workflow

-> Try them all and see which ones correlate

Deterministic Workflow

-> Use attributes associated with a geologic model or process





Attribute selection goal 1: Minimize geological or geomechanical irrelevance Azimuth cannot differentiate salt, MTD, or withdrawal basin voxels





Attribute selection goal 2: Minimize mathematical redundancy

- Some attributes are correlated through their algorithmic implementation and provide little useful additional information
- Instead, we want attributes that are correlated through geology or geomechanics





Attribute selection goal 3: Maximize geological or geomechanical redundancy

Mapping fractures in a Sichuan carbonate reservoir



P-wave coherence



Shear wave time thickness difference



P-wave most-positive curvature

Section	Sand	Curvature Attribute		S-wave Splitting		P-wave	Cabaaaa
		Class 1	Class 2	Class 1	Class 2	Anisotropy	Conerency
Xujiahe Member 4	TX48	>5	>7				<60
	TX,9						
Xujiahe Member 2	TX22	>3	>2.6	Blue zone	Blue + green zone	>1.06	<50
	TX ₂ ³	>3	>2.6				
	TX ₂ ⁴	>3	>2.6	Blue zone	Blue + green zone		
	TX25	>3.6	>3				
	TX2 ⁶	>4.6	>4	>1.09	1	>1.09	
	TX27	>6	>5		- Tables I		

Risk analysis table



P-wave AVAz anisotropy



Multiattribute fracture prediction (Jianming et al., 2009)

Attribute selection based on interpreter insight

Karst collapse features in the Fort Worth Basin



Attribute selection based on interpreter insight



SOM identification of karst Ellenburger dolomite, Fort Worth Basin, TX



Attributes used:

- Coherence
- GLCM homogeneity
- Spectral Magnitude
- Amplitude Curvature e₁ and e₂
- Structural Curvature k_1 and k_2
- Peak Frequency

Attribute selection based on interpreter insight



Stepwise regression and the danger of too many attributes



(Marfurt, 2018)

Stepwise regression and the danger of too many attributes



(Marfurt, 2018)

Stepwise regression and the danger of too many attributes



(Marfurt, 2018)

Attribute selection based on statistical analysis

Use of multiattribute transforms to predict log properties from seismic data

Daniel P. Hampson*, James S. Schuelke[‡], and John A. Quirein**



2001



Stepwise linear regression (nonlinear transforms can be applied to the data before regression)

PNN prediction of porosity

(Hampson et al., 2001)

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Attribute selection based on statistical analysis

Genetic-algorithm/neural-network approach to seismic attribute selection for well-log prediction

2004

Kevin P. Dorrington* and Curtis A. Link[‡]



Correlation of attributes to ¹⁶⁻¹⁵porosity using a genetic algorithm



MLFN prediction of porosity

(Dorrington and Link, 2004)

Three recent workflows, all of which

- are applied to Gulf of Mexico surveys with the objective of differentiating salt, mass transport deposits, and conformal sediments
- began with a list of interpreter-supplied candidate attributes
- benefited by converting each attribute histogram to exhibit approximately Gaussian statistics
- used an exhaustive search of the best attribute combination as well as the number of attributes used

Histogram of the selected attributes

(Initialization is facilitated if the input data exhibit Gaussian distributions)





Spectral roughness





GLCM variance







(Qi et al., 2019)

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■ Workflow 1:

Semi-supervised classification based on generative topographic mapping

Supervision occurs in three ways:

- 1. Choose attributes that best separate the target facies of interest
- 2. Select training data biased towards the target facies of interest
- Construct a manifold that fits the training data using an "unsupervised" GTM algorithm
- Project all data onto the manifold and corresponding latent space
- 3. Generate a posteriori classification based on the Bhattacharya distance of each training facies and each voxel

Step 1: Label the target features of interest on key lines and time slices



(Qi et al., 2019)

Step 2: Use experience or geological insight to pick a suite of candidate attributes

Candidate attributes:

Coherence
Spectral bandwidth
Covariance of dip and energy
GLCM entropy
GLCM variance
Energy deviation
Spectral roughness
Reflector convergence
Dip deviation

Subset of candidate attributes	Salt	Mass transport deposit (MTD)	Conformal sedimentary background
Reflector convergence	Chaotic, nonparallel	Slumps are chaotic, rotated blocks subparallel	Parallel to subparallel
Reflector amplitude	Low reflectivity (except for noise)	Low to high based on impedance contrast within related blocks, generally low outside well imaged blocks	Low to high based on impedance contrast
Spectral response	Low to moderate spectral response	Variable frequency different in each block	Broadband response
Texture	High entropy, low homogeneity	High entropy, but may exhibit high homogeneity within a rotated block	Low entropy, high homogeneity

Step 3: Generate a Gaussian Mixture Model for each facies for each of the 2^N-1 attribute combinations

A given facies can be represented by one or more Gaussian distributions





4. Choose attributes that provide the greatest cumulative Bhattacharyya distance between the Gaussian Mixture Models



3 facies, each represented by one or more Gaussians

(Qi et al., 2019)

Step 5: Project all voxels onto the manifold and latent space



Step 6: Compute Bhattacharyya coefficient of each voxel with the projection of each picked facies 5 km Bhattacharyya Salt Coefficient GTM axis 2 paci RITOR GTM axis 1 All voxels lime GTM axis 2 2.0 Positive GTM axis 1 Nega

(Qi et al., 201<u>9)</u>

Workflow 2:

Supervised classification based on a random forest decision tree



Different types of relations between two continuous variables



Representative relations between different attribute pairs



(Kim et al., 2019)

Attribute-to-attribute correlation analysis

Correlation measures	Attributes highly correlated with the other attributes (corr. coeff. >		
	0.6)		
	GLCM entropy – GLCM homogeneity (-1.0)		
	Instantaneous envelope – Peak magnitude (0.96)		
	RMS amplitude - Instantaneous envelope (0.93)		
	RMS amplitude – Peak magnitude (0.90)		
	RMS amplitude – Total energy (0.90)		
Pearson correlation	Total energy – Instantaneous envelope (0.84)		
	Total energy – Peak magnitude (0.83)		
	Instantaneous phase – Relative acoustic impedance (0.73)		
	GLCM entropy – Chaos (0.71)		
	GLCM entropy – Variance (0.70)		
	Instantaneous frequency – Peak frequency (0.62)		
	GLCM entropy – GLCM homogeneity (-1.0)		
	RMS amplitude – Total energy (0.99)		
	Instantaneous envelope – Peak magnitude (0.95)		
	RMS amplitude – Instantaneous envelope (0.94)		
	RMS amplitude – Total energy (0.93)		
Pank correlation	RMS amplitude – Peak magnitude (0.92)		
	Total energy – Peak magnitude (0.82)		
	Instantaneous phase – Relative acoustic impedance (0.81)		
	GLCM entropy – Variance (0.80)		
	GLCM entropy – Chaos (0.71)		
	Instantaneous frequency – Peak frequency (0.64)		
	Instantaneous envelope – GLCM homogeneity (0.62)		

	RMS amplitude – Total energy (0.9)
	GLCM entropy – GLCM homogeneity (0.85)
	Instantaneous envelope - Peak magnitude (0.74)
al information	RMS amplitude – Instantaneous envelope (0.72)
	Total energy – Instantaneous envelope (0.71)
	RMS amplitude – Peak magnitude (0.69)
	Total energy – Peak magnitude (0.68)
ice correlation	GLCM entropy – GLCM homogeneity (0.97)
	RMS amplitude – Total energy (0.92)
	Instantaneous envelope – Peak magnitude (0.87)
	RMS amplitude – Instantaneous envelope (0.83)
	RMS amplitude – Peak magnitude (0.78)
	Total energy – Instantaneous envelope (0.78)
	Total energy – Peak magnitude (0.74)

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Redundant amplitude attributes

Redundant texture attributes

Attribute – class correlation analysis



Error rate vs. the number of attributes selected for the Wrapper (Random Forest Decision Tree Algorithm)

Noise-free attributes



Number of attributes

Noisy attributes (Gaussian noise added)



Number of attributes

(Kim et al., 2019)

Predicted facies using subsets with different numbers of attributes

- Rank is computed using wrapper (RF) method
- Learning method for prediction: Random forest









3 attributes



inline

600

700

300

(Kim et al., 2019)

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Workflow 3:

Probabilistic Neural Networks

$$g_{c}(\mathbf{a}) = \frac{1}{N} \sum_{n=1}^{N} \exp\left[-\sum_{m=1}^{M} \frac{\left(a_{m} - T_{nm}\right)^{2}}{2r^{2}}\right]$$

 a_m : Attribute vector at voxel to be classified

- T_{nm} : Attribute training vectors
- *M* : Number of attributes
- *N* : Number of training vectors
- *r* : Gaussian smoothing parameter (unknown)



Stepwise linear regression vs exhaustive search attribute selection

M = 4 attributes M+(M-1)+(M-2)+...= 10 combinations

Once attribute a_1 is chosen, it must be included in all subsequent combinations

Stepwise regression attribute combination	Error
<i>a</i> ₁	E ₁
<i>a</i> ₂	E ₂
<i>a</i> ₃	E ₃
a ₄	E ₄
<i>a</i> ₁ , <i>a</i> ₂	E _{1,2}
<i>a_{1,} a₃</i>	E _{1,3}
<i>a_{1,} a₄</i>	E _{1,4}
<i>a</i> ₁ , <i>a</i> ₂ , <i>a</i> ₃	E _{1,2,3}
a_{1}, a_{2}, a_{4}	E _{1,2,4}
$a_{1}, a_{2}, a_{3}, a_{4}$	E _{1,2,3,4}

Stepwise linear regression vs exhaustive search attribute selection

M=4 attributes 2^M-1 = 15 combinations

Exhaustive search attribute combination	Error
<i>a</i> ₁	E ₁
<i>a</i> ₂	E_2
<i>a</i> ₃	E ₃
a ₄	E_4
<i>a_{1,} a₂</i>	E _{1,2}
<i>a₁</i> , <i>a</i> ₃	E _{1,3}
<i>a_{1,} a₄</i>	E _{1,4}
<i>a</i> ₂ , <i>a</i> ₃	E _{1,3}
<i>a</i> ₂ , <i>a</i> ₄	E _{2,4}
<i>a</i> ₃ , <i>a</i> ₄	E _{3,4}
a_{1}, a_{2}, a_{3}	E _{1,2,3}
a_{1}, a_{2}, a_{4}	E _{1,2,4}
<i>a</i> ₁ , <i>a</i> ₃ , <i>a</i> ₄	E _{1,3,4}
a_{2}, a_{3}, a_{4}	E _{2,3,4}
$a_{1}, a_{2}, a_{3}, a_{4}$	E _{1,2,3,4}

(Lubo-Robles et al., 2019)

Workflow 3: Probabilistic Neural Networks



Probability of a voxel being class *c* given the training data **T**

$$P(c \mid \mathbf{T}) = \frac{g_c(\mathbf{T})}{\sum_{j=1}^{J} g_j(\mathbf{T})}$$

6 Candidate attributes Coherence GLCM contrast GLCM dissimilarity Total energy Most-positive curvature (k₁) Most-negative curvature (k₂)

(Lubo-Robles et al., 2019)

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Pitfalls and algorithm limitations



SHapley Additive exPlanations (SHAP) are recent developments that provide insight into which attributes push the classification in a given direction

(Lubo-Robles et al., 2020)

Conclusions

- Human interpreters and seismic attributes are good at identifying 2D spatial patterns; attributes can quantify patterns in 3D (and for AVAz analysis, 4D and 5D).
- Human interactive analysis is limited to about 3 volumes using RGB, CMY, or HLS color models, transparency, and/or animation. In contrast, machine learning can analyze dozens of attributes at the same time.
- Most shallow learning algorithms look for patterns occurring at the same voxel across attribute volumes; We could generalize the workflow to provide adjacent voxels as input.
- For normal amounts of training data using modern computers, an exhaustive search for the optimum number and combination of attributes is both desirable and feasible.
- I've presented three workflows for attribute selection; We do not yet know which is best for a given mapping task.

Machines vs. humans

Machines

- Work 24 hours/day, 7 days/week, and require electricity and cooling
- Are consistent throughout the interpretation task
- Can analyze high dimensional data measured at each voxel
- Can quantitative evaluate the accuracy of their prediction Humans
- Work 40-hour weeks and expect salary and benefits
- May tire or be distracted throughout the interpretation task
- Easily identify spatial patterns
- Can interpret features within the context of a geologic model Both machines and humans
- Increase accuracy with increased experience
- Are susceptible to confirmation bias
- Will benefit by improved seismic facies databases





Some questions:

- Can using redundant attributes help with classifying noisy data?
- Is it possible to incorporate contextual information like velocity pull up or the recognition of multiples, migration artifacts, and acquisition footprint in machine learning driven facies classification?
- Can machine learning exploit constraints like the environment of deposition, tectonic style, and limits to seismic imaging routinely used by interpreters?

